

Francis Bouthillier

Email : francisbouthillier@gmail.com

Portfolio : francisbouthillier.com

Professional Experience

2020 **Lead Technical Artist**

2017 Digital Dimension

- Supervision and Integration
- Pipeline and project organisation
- FX, Shaders, Scripting in Unreal Engine 4

2016 **Technical Artist**

Immersive Design Studios

- Realtime Projection in Unreal Engine 4
- Visual Scripting (Blueprint)
- Shaders and FX

2015 **3D Artist**

Tuque Games

- Modeling and shading
- FX
- Visual Scripting (Blueprint)

2013 **2D-3D Artist**

Pardeux e-learning

- 2D-3D Animation
- Motion design/Video Editing
- Illustrations

2012 **Motion Designer**

Ambiances Design Productions

- 2D-3D Animation
- Visual Effects
- Projection on building

2011 **Intégrateur web**

2012 QuiboWeb

- PHP (Drupal)
- Front-End Intégration (HTML, CSS, JavaScript)
- Website Maintenance

Projects

2020 **Army of the Dead** The Stone Quarry, Netflix
Digital Dimension

2018 **Bayo** J-Toon Productions USA, Inc. | PKDI

2020 Digital Dimension

- 52 episodes of 12 minutes

2017 **Zafari** ZAFARI LLC, NBCUniversal/Dreamworks TV
2018 Digital Dimension

- 52 episodes of 12 minutes

Softwares

- **3DS Max, Maya, Zbrush**
- **Unreal Engine 4, Unity**
- **Photoshop, After Effects, Illustrator, Premiere Pro**
- **Substance Designer, Substance Painter**

Programming Languages

- **Python (Maya and Unreal API)**
- **MaxScript**
- **HTML5, CSS3, Javascript**
- **C++**
- **PHP, SQL**

Education

2012 **Baccalauréat**

2015 Animation 3D et design numérique

NAD | UQAC

2009 **Diplôme d'études collégiales**

2012 Intégration multimédia

Collège Édouard-Montpetit